

## Early Years Knowledge and Skills Progression

Based on the 'EYFS Framework, 2021' Areas of Learning and 'Development Matters, 2021' non-statutory guidance and the Wirral PE Scheme.

P.E							
Running, Throwing, Catching and Balance, agility, coordination		<b>Spring 1</b> Gymnastics Travelling, balance, agility, coordination	Fundamentals & Ball Skills		Jumping, Throwing and Catching		Summer 2 Team Games Running, Throwing Catching and Chasing Sending, Receiving and Tactics.
irth – 3 years 3 and 4 year olds			Reception children			Relevant ELGs	
Physical Development – Gradually gain control of their whole bod through continual practice of large movements, such as waving, kicking, rolli crawling and walking. Clap and stamp to music. Enjoy starting to kick, throw and catch ba Build independently with a range of appropriate resources. Spin, roll and independently use ropes an swings (for example, tyre swings). Fit themselves into spaces, like tunnels, d and large boxes, and move around in the Enjoy starting to kick, throw and catch ba Build independently with a range of appropriate resources. Walk, run, jump and climb – and start to the stairs independently. Sit on a push-along wheeled toy, use a scooter or ride a tricycle. Use large and small motor skills to do thir independently, for example manage butt and zips, and pour drinks.	<ul> <li>(scooters, trikes an Go up steps and statalternate feet.</li> <li>Skip, hop, stand on musical statues.</li> <li>Use large-muscle mpaint and make ma Start taking part in up for themselves, Increasingly be able patterns of movem rhythm.</li> <li>Match their develoin the setting. For example, choosing with a trowel.</li> <li>collaborate with ot moving a long plan</li> <li>Use one-handed to snips in paper with</li> </ul>	p their movement, balancing, rid d bikes) and ball skills. airs, or climb up apparatus, using one leg and hold a pose for a ga novements to wave flags and str rks. some group activities which the or in teams. e to use and remember sequence ents which are related to music ping physical skills to tasks and a example, they decide whether to a plank, depending on its length sources to carry out their own p a spade to enlarge a small hole thers to manage large items, suc k safely, carrying large hollow bl ols and equipment, for example	g ame like eamers, ey make es and and activities o crawl, and olan. For they dug ch as locks.	floor. Combine different moveme fluency.	uent style of moving, d grace. crength, co-ordination, to engage successfully ion sessions and other g dance, gymnastics, gth to achieve a good able or sitting on the ents with ease and a range of large and small bide, alone and in a group	<ul> <li>Gross N</li> <li>Negoti with c others</li> <li>Demo coord</li> <li>Move jumpi and cl</li> </ul>	I Development – <u>Notor Skills</u> ELG: iate space and obstacles safely, onsideration for themselves and s. nstrate strength, balance and ination when playing. energetically, such as running, ng, dancing, hopping, skipping imbing.
Key Vocabulary			Links to Characteristics of Effective Learning				
jump, roll, climb, kick, move, twist, tiptoe, turn, curl, reach, freeze, team, instructions, stretch.			Showing a curiosity about objects, events and people. Finding ways to solve problems. Making links and noticing patterns in their experience. Making predictions. Developing ideas of grouping, sequences cause and effect.				